

**John Randall Primary School maths medium term planning Y3**

<b>Autumn</b>	<b>Spring</b>	<b>Summer</b>
<b>All areas of the maths curriculum will be developed using deepening learning questions based upon solo taxonomy questioning cards.</b>		
<p>Reading, writing and ordering two- and three-digit numbers</p>	<p>To recognise the place value of each digit in a three-digit number (hundreds, tens, and ones).</p> <ul style="list-style-type: none"> <li>● To compare and order numbers up to 1000.</li> <li>● To read and write numbers up to 1000 in numerals and in words.</li> </ul>	<p>Number, place value and rounding, number sense</p>
	<ul style="list-style-type: none"> <li>● To count from 0 in multiples of 4, 8, 50 and 100; finding 10 or 100 more or less than a given number.</li> <li>● To recognise the place value of each digit in a three-digit number (hundreds, tens, ones).</li> <li>● To compare and order numbers up to 1000.</li> <li>● To identify, represent and estimate numbers using different representations.</li> <li>● To read and write numbers up to 1000 in numerals and in words.</li> <li>● To solve number problems and practical problems involving these ideas.</li> </ul>	<p>Read, write and order and round two- and three- digit numbers</p>
		<ul style="list-style-type: none"> <li>● To count from 0 in multiples of 4, 8, 50 and 100; finding 10 or 100 more or less than a given number.</li> <li>● To recognise the place value of each digit in a three-digit number (hundreds, tens, ones).</li> <li>● To compare and order numbers up to 1000.</li> <li>● To identify, represent and estimate numbers using different representations.</li> <li>● To read and write numbers up to 1000 in numerals and in words.</li> <li>● To solve number problems and practical problems involving these ideas.</li> </ul>

Counting and estimating	<ul style="list-style-type: none"> <li>● To count from 0 in multiples of 4, 8, 50 and 100; finding 10 or 100 more or less than a given number.</li> <li>● To identify, represent and estimate numbers using different representations.</li> </ul>	Use partitioning to add and subtract two-digit numbers	<p>To add and subtract numbers mentally, including:</p> <ul style="list-style-type: none"> <li>● a three-digit number and ones</li> <li>● a three-digit number and tens</li> <li>● a three-digit number and hundreds.</li> <li>● To estimate the answer to a calculation and use inverse operations to check answers.</li> <li>● To solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul>	Multiplication and division problems	<ul style="list-style-type: none"> <li>● To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which <math>n</math> objects are connected to <math>m</math> objects</li> </ul>
Number facts to 20 and to 100 Addition and Subtraction of 1 and 2-digit numbers	<ul style="list-style-type: none"> <li>● To add and subtract numbers mentally, including:</li> <li>● a three-digit number and ones</li> <li>● a three-digit number and tens</li> <li>● a three-digit number and hundreds.</li> <li>● To solve problems, including missing number problems,</li> </ul>	Multiplication and division: multiplying one- digit numbers by multiples of 10	<p>To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables. Explain the effect of multiplying by 10 and multiples of 10</p> <ul style="list-style-type: none"> <li>● To write and calculate mathematical statements for multiplication and</li> </ul>	Addition and subtraction of three-digit numbers and 1s, 10s and 100s	<ul style="list-style-type: none"> <li>● To add and subtract numbers mentally, including:</li> <li>● a three-digit number and ones</li> <li>● a three-digit number and tens</li> <li>● a three-digit number and hundreds.</li> <li>● To estimate the answer to a calculation and use inverse</li> </ul>

	using number facts, place value, and more complex addition and subtraction.		division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental methods. <ul style="list-style-type: none"> <li>● To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which <math>n</math> objects are connected to <math>m</math> objects</li> </ul>		operations to check answers. <ul style="list-style-type: none"> <li>● To solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul>
Multiplication and division facts	To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables. <ul style="list-style-type: none"> <li>● To write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-</li> </ul>	Measurement: adding and subtracting money	To add and subtract amounts of money to give change, using both £ and p in practical contexts.	Measurement: using millilitres and litres	To measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml).

	<p>digit numbers, using mental methods.</p> <ul style="list-style-type: none"> <li>● To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which <math>n</math> objects are connected to <math>m</math> objects.</li> </ul>				
Measurement: using mm, cm and metres	<ul style="list-style-type: none"> <li>● To measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml).</li> <li>● To measure the perimeter of simple 2D shapes.</li> </ul>	Geometry: Recognising and drawing right angles in 2D shapes	<p>To recognise angles as a property of shape and associate angles with turning.</p> <ul style="list-style-type: none"> <li>● To identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle.</li> </ul>	Geometry: identifying horizontal, vertical, and curved lines	<ul style="list-style-type: none"> <li>● To draw 2D shapes and make 3D shapes using modelling materials; recognise 3D shapes in different orientations and describe them with increasing accuracy.</li> <li>● To recognise angles as a property of shape and associate angles with turning.</li> <li>● To identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are</li> </ul>

					greater than or less than a right angle. <ul style="list-style-type: none"> <li>● To identify horizontal, vertical, perpendicular and parallel lines in relation to other lines.</li> </ul>
Geometry: recognising, describing and making 2D and 3D shapes	To draw 2D shapes and make 3D shapes using modelling materials; recognise 3D shapes in different orientations and describe them with increasing accuracy. <ul style="list-style-type: none"> <li>● To identify horizontal, vertical, perpendicular and parallel lines in relation to other lines.</li> </ul>	Addition and subtraction of two-digit numbers using columns	To add and subtract numbers with up to three digits, using the efficient written methods of columnar addition and subtraction. <ul style="list-style-type: none"> <li>● To estimate the answer to a calculation and use inverse operations to check answers.</li> <li>● To solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul>	Addition and subtraction of two-digit numbers using columns	To add and subtract numbers with up to three digits, using the efficient written methods of columnar addition and subtraction. <ul style="list-style-type: none"> <li>● To estimate the answer to a calculation and use inverse operations to check answers.</li> <li>● To solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul>
Addition and subtraction of two- and three-digit numbers, using a number line and columns	To add and subtract numbers with up to three digits, using the efficient written methods of columnar addition and subtraction.	Multiplication and division: multiplying by multiples of 10, and dividing with remainders	To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables. <ul style="list-style-type: none"> <li>● To write and calculate mathematical</li> </ul>	Multiplication and division: multiplying by multiples of 10, and dividing with remainders	To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables. <ul style="list-style-type: none"> <li>● To write and calculate mathematical</li> </ul>

	<ul style="list-style-type: none"> <li>● To estimate the answer to a calculation and use inverse operations to check answers.</li> <li>● To solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul>		<p>statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</p> <ul style="list-style-type: none"> <li>● To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which <math>n</math> objects are connected to <math>m</math> objects. Knowing when to round the quotient up or round down with remainders.</li> </ul>		<p>statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</p> <ul style="list-style-type: none"> <li>● To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which <math>n</math> objects are connected to <math>m</math> objects. Knowing when to round the quotient up or round down with remainders.</li> </ul>
Multiplication and division: doubling, halving and $TU \times U$	To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.	Multiplication and division: multiplying and dividing larger numbers	Pupils develop reliable written methods for multiplication and division, starting with	Multiplication and division: Short multiplication and division	Pupils develop reliable written methods for multiplication and division, starting with

	<ul style="list-style-type: none"> <li>● To write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</li> <li>● To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which <math>n</math> objects are connected to <math>m</math> objects.</li> </ul>		calculations of two-digit numbers by one-digit numbers and progressing to the formal written methods of short multiplication and division.		calculations of two-digit numbers by one-digit numbers and progressing to the formal written methods of short multiplication and division.
Fractions: representing, comparing and ordering unit fractions of shapes and numbers	<p>To recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators.</p> <ul style="list-style-type: none"> <li>● To recognise and use fractions as numbers:</li> </ul>	Fractions: representing, comparing and ordering unit and non-unit fractions of shapes and numbers	To count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10.	Measurement: read and write time using 12 and 24 hour	To tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks. <ul style="list-style-type: none"> <li>● To estimate and read time with increasing accuracy to the nearest</li> </ul>

	<p>unit fractions and non-unit fractions with small denominators.</p> <ul style="list-style-type: none"> <li>● To compare and order unit fractions, and fractions with the same denominators.</li> <li>● To solve problems that involve all of the above.</li> </ul>		<ul style="list-style-type: none"> <li>● To recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators.</li> <li>● To recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators.</li> <li>● To recognise and show, using diagrams, equivalent fractions with small denominators.</li> <li>● To compare and order unit fractions, and fractions with the same denominators.</li> <li>● To solve problems that involve all of the above.</li> </ul>		<p>minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as am/pm, morning, afternoon, noon and midnight.</p> <ul style="list-style-type: none"> <li>● To know the number of seconds in a minute and the number of days in each month, year and leap year.</li> <li>● To compare durations of events, for example to calculate the time taken by particular events or tasks.</li> </ul>
Measurement: time	<ul style="list-style-type: none"> <li>● To tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks.</li> <li>● To estimate and read time with increasing accuracy to the nearest</li> </ul>	Measuring using grams and kilograms	To measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml).	Fractions: equivalence, addition and subtraction within 1, finding tenths	To count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10.

	<p>minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as am/pm, morning, afternoon, noon and midnight.</p> <ul style="list-style-type: none"> <li>● To know the number of seconds in a minute and the number of days in each month, year and leap year.</li> <li>● To compare durations of events, for example to calculate the time taken by particular events or tasks.</li> </ul>				<ul style="list-style-type: none"> <li>● To recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators.</li> <li>● To recognise and show, using diagrams, equivalent fractions with small denominators.</li> <li>● To add and subtract fractions with the same denominator within one whole (<math>5/7 + 1/7 = 6/7</math>).</li> <li>● To solve problems that involve all of the above.</li> </ul>
<p>Statistics: read, present and interpret pictograms and tables</p>	<p>To interpret and present data using bar charts, pictograms and tables</p> <ul style="list-style-type: none"> <li>● To solve one-step and two-step questions such as 'How many more?' and 'How many fewer?' using information presented in scaled bar charts and pictograms and tables.</li> </ul>	<p>Statistics: Read and interpret bar charts, using scales</p>	<p>To interpret and present data using bar charts, pictograms and tables.</p> <ul style="list-style-type: none"> <li>● To solve one-step and two-step questions such as 'How many more?' and 'How many fewer?' using information presented in scaled bar charts and pictograms and tables.</li> </ul>	<p>Statistics: using information presented in scaled bar charts and pictograms and tables.</p>	<p>To solve one-step and two-step questions such as 'How many more?' and 'How many fewer?' using information presented in scaled bar charts and pictograms and tables.</p>

